SPECIFICATIONS COMMERCIALS





Contact information for any questions or remarks regarding the technical specification:

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If the material does not meet the requirements in time, the starting date of the campaign will be postponed. In order to prevent this, please involve us in the preliminary phase.



- Material must be delivered 2 weeks prior to campaign kick-off
- Screening weeks run from Thursday to Wednesday

COMPRESSED VERSION OF THE COMMERCIAL

- For reviewing purposes we would like to receive a compressed version of the commercial as early
 as possible in the production process. Possible formats are FLV, MPEG, MOV, AVI of WMV.
 - o Please email files up to 5MB to traffic@jeanmineurmediavision.nl
 - Files larger than 5MB, please use <u>wetransfer.com</u> and mail to <u>traffic@jeanmineurmediavision.nl</u>
- The following WeTransfer account can be used to deliver commercials for conversion to DCP: https://clapperboard.wetransfer.com/

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- Frame sequence on digital carrier: TIFF of DPX, 1998 x 1080, Quicktime ProRes 422 HQ or ProRes 444 with embedded audio (422 Codec are also accepted).
- Projection speed is 24 frames per second (fps)
- Be sure to make an optimal running conversion from 25fps to 24fps: not by deleting one frame every second but re-edit or use the 25fps on a speed of 24fps and stretch and pitch the sound.
- A 'title safety' of 10% is required
- The 6 frames before and after the commercial must be black
- In case of a Premium Spot position, the following two frame sequences need to be delivered:
 - o CS (2048x858)
 - o WS(1998 x 1080)
- If you deliver a DCP please make sure to provide it according to the interop guidelines.



DIGITAL SOUND PROJECTION

- 5.1 Mix embedded in the videofile (wav, 48 khz, 24 bit @24 fps).
- Tracks in the following order: L, R, C, LFE, LS, Rs
- Maximum loudness level is 85, scaled on the Dolby LEQ meter. Peak on -3db.
- The end mix must preferably be performed by a Dolby cirtified sound studio
- Material must be uncompressed
- The sound must be provided free of rights